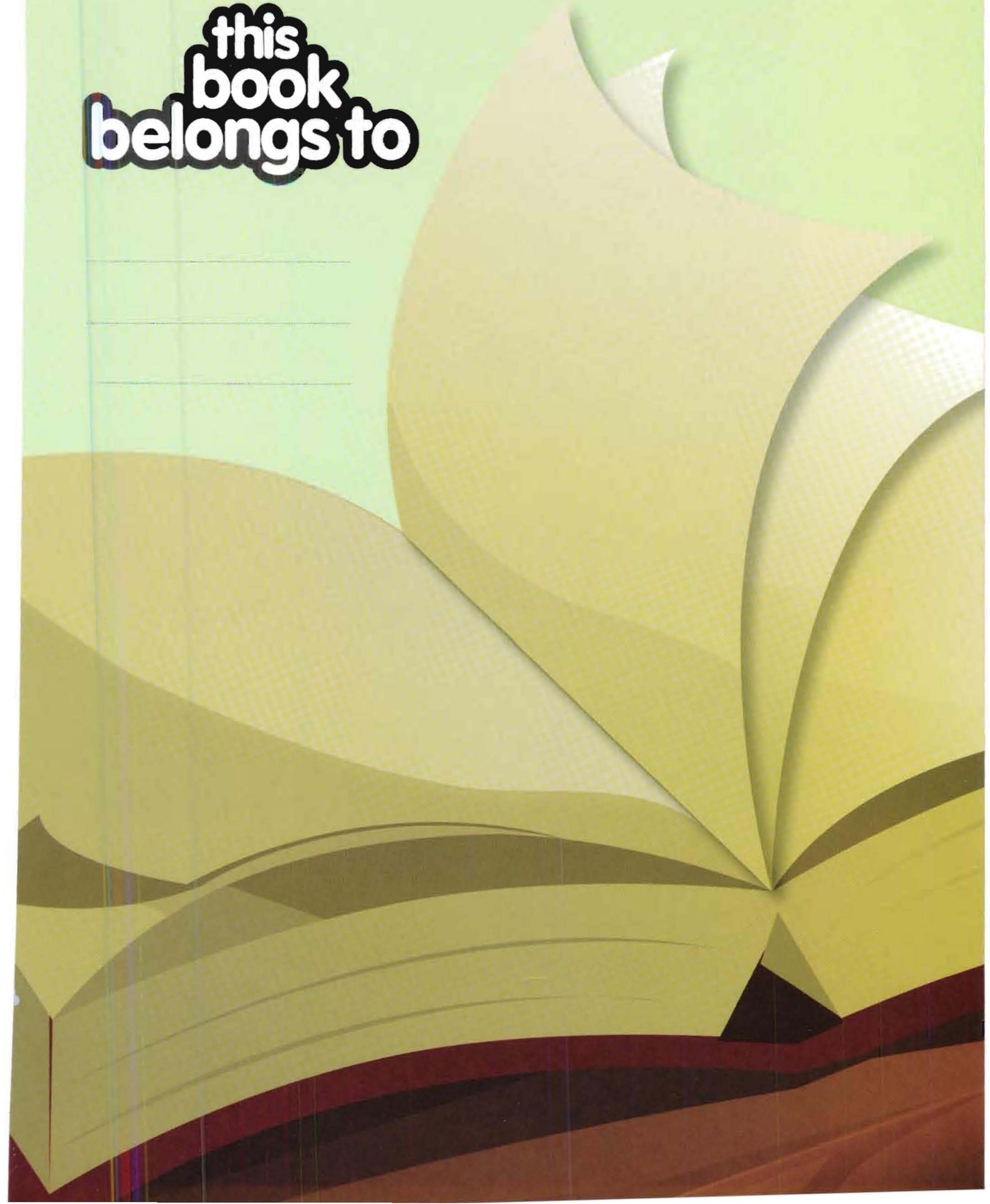
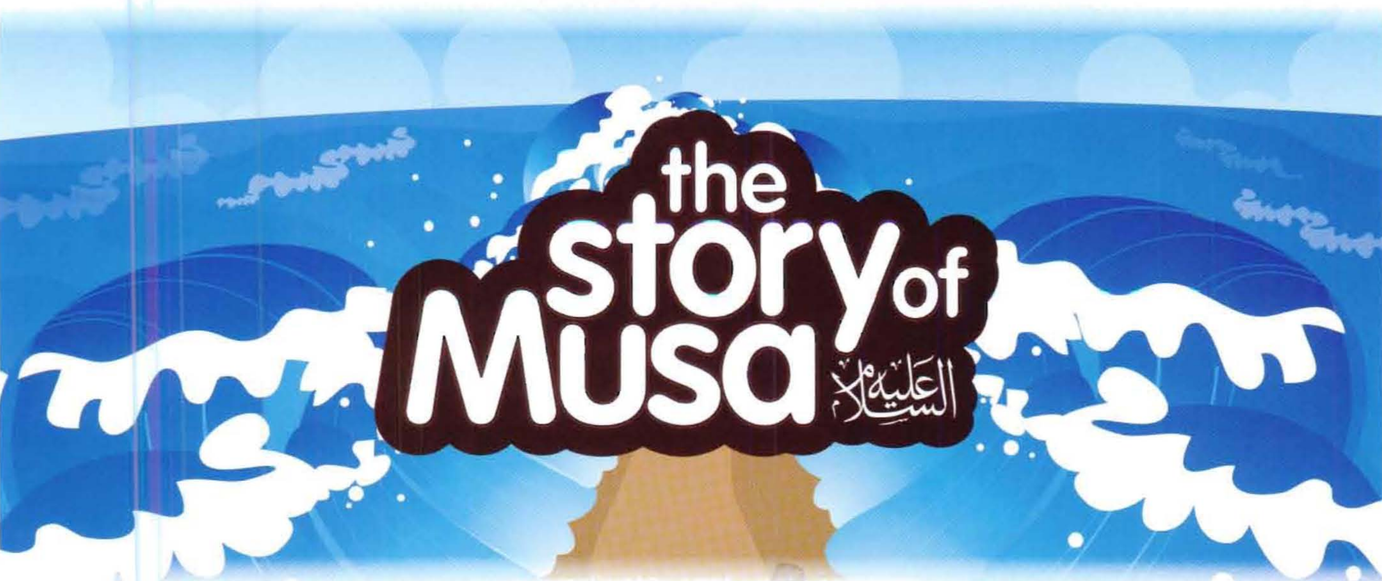
this book belongs to



STEM
SERIES

Ages 5-6

Stories of the Prophets
قصص الأنبياء



Learning Roots

While the incorporation of

professional curriculum design standards,

hallmark literacy & numeracy conventions,

modern learning theory

and comprehensive coverage of the Islamic Sciences

all serve to make the Stem Series a

feature-rich, pioneering and unparalleled resource;

the real secret of the series lies in it's creative approach

in both content and design

that engage, enthuse and enliven

children's study and love of the Islamic Sciences.

contents

You are on a journey.

You will learn about the lives of some of the best men that ever lived.

These were men sent by Allah.

You will learn why they were sent,

who they were sent to,

and what lessons we can learn from their lives.

They are the Prophets.

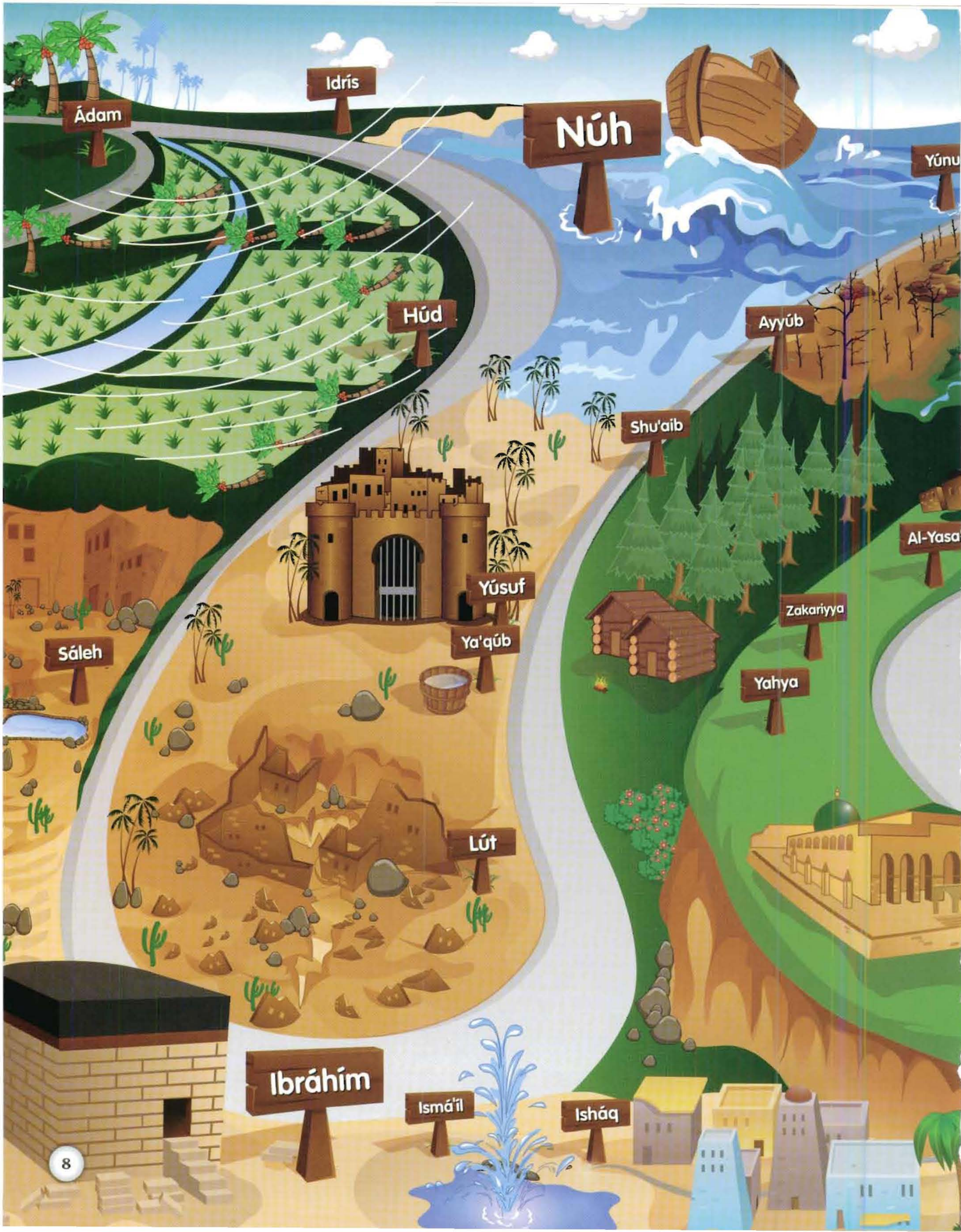
The first of them is Adam ﷺ

and the last of them is Muhammad ﷺ.



setting off

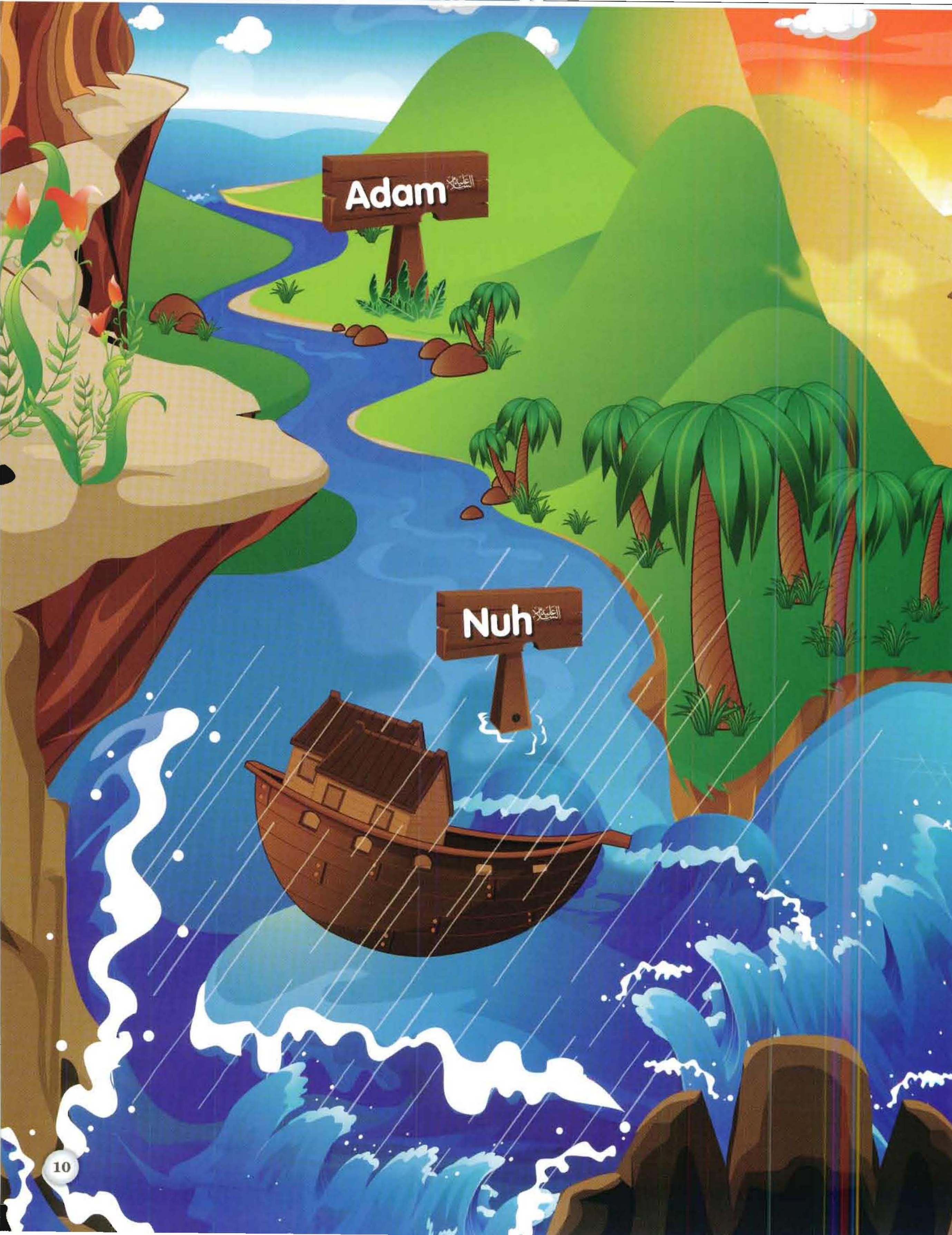
As with any journey, you will need to know where you are going; having a map of your route certainly helps! On the following pages you will see a map of the Prophets mentioned in the Noble Quran. Follow the path on the map carefully and look out for the names you have heard before.



Ádam
Idrís
Núh
Yúnu
Húd
Ayyúb
Shu'aib
Al-Yasa'
Yúsuf
Zakariyya
Ya'qúb
Sáleh
Yahya
Lút
Ibráhím
Ismá'íl
Isháq



From amongst all of these Prophets of Allah, five are mentioned in the Quran (in Surah Al-Ahzaab, Ash-Shura & Al-Ahqaaf) as أولوا العزم *or Prophets of great determination. They are Nuh* ﷺ*, Ibrahim* ﷺ*, Musa* ﷺ*, Eesa* ﷺ *and Muhammad* ﷺ*. We shall learn about the life of Muhammad* ﷺ *in detail in a dedicated subject in the Stem Series. For now, we'll take a closer look at the other four Prophets mentioned, as well as the Prophet Adam* ﷺ*; the first Prophet of Allah. Take a look at the map on the next page...*


Adam عليه السلام
Nuh عليه السلام


Eesa عليه السلام
Ibrahim عليه السلام
Musa عليه السلام

As you may have guessed from the title of this book, you'll be learning about the story of Musa ﷷ. You can discover more about the other Prophets in the rest of this series.

As you travel, you will need to acquaint yourself with some essential information. Without it, you will be lost, and may not reach your final destination. Read up on the following symbols to find out what to expect along your way.



Before you begin any journey, you need to know where you are going and why you are going there. With all the stories in this book, your aim is broken into three parts. You **must** *be able to read the story yourself, summarize the main events and place them in the correct order. You* **should** *be able to understand the finer details of what occurred in the story. Finally, you* **could** *be able to understand the reasoning behind some of the story events. You will be able to test whether you have achieved your targets at the end of each section by attempting to overcome the obstacles in your way.*



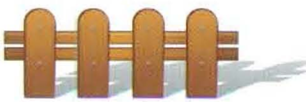
One of the other things you need to do before any journey is to prepare! **Pack Your Bags** *involves reminding yourself about the meanings of some essential key words that occur in the story.*



Once you have set off on your journey, you'll need to think actively about what you are learning. **Reflections** *occur in the middle of stories and get you to ponder a little deeper into the events.*



Once the reading is over, you'll take a well earned rest at the **Rest Point**. *You'll do some light word-work to ensure you understand the language used in the story.*



Now begins your chance to prove what you have learnt. You have to cross three different obstacles, each getting harder as you go along. By completing each of these you will ensure you have covered the aims of your journey. First you have to **Jump the Fence** *by proving you know enough about the events of the story.*



The next task is a little harder. **Cross the River** *is all about checking whether you picked up the smaller details of what actually happened in the story.*



The final and hardest task is called **Climb the Mountain.** *Here you have to show an understanding of why things happened the way they did in the story.*

After completing each section,

be sure to have your answers marked

in **The Farewell Mark** *chapter at the end of this book.*

Well that's all you need to know before you start!

It's time to begin your journey…

بسم الله

Bismillah!





The story of Musa عليه السلام is full of lessons for us all. You may come across many new words in this story, so it's a good idea to get a head start. Below are some of the words that occur in the story. Take a quick look at them to see which ones you already know. We'll do some work on these and other words at the end of the story.

MAGIC

KING

SNAKE

MAGICIAN

REAL

CALL

Musa was a Prophet of Islam.
May Allah bless Musa.
'Alay-his-salaam

Allah sent Musa to a bad king.
His name was Fir'own.
He did not pray to Allah alone.



Musa went to Fir'own.
He told him about Allah.
"All that you have is from Allah.
He made you what you are.

Pray to Allah alone.
Do what Allah likes..."

That is our aim in life.



Musa told him in a good way.
But Fir'own just turned away.
He was very bad.
He even called Musa mad.

Fir'own scared his people.
They did not fear Allah alone.
They only followed Fir'own.



Fir'own showed off to Musa.
He called his people out one day.
Fir'own was full of pride.
He called magicians to his side.

The magicians threw their sticks.
Their sticks turned into snakes.
But the snakes were not real.
It was just a magic trick.



Allah told Musa not to fear.
Musa threw his stick.
Allah turned it into a snake.
This snake was real.

It moved from here to there.
It ate all the other snakes there.



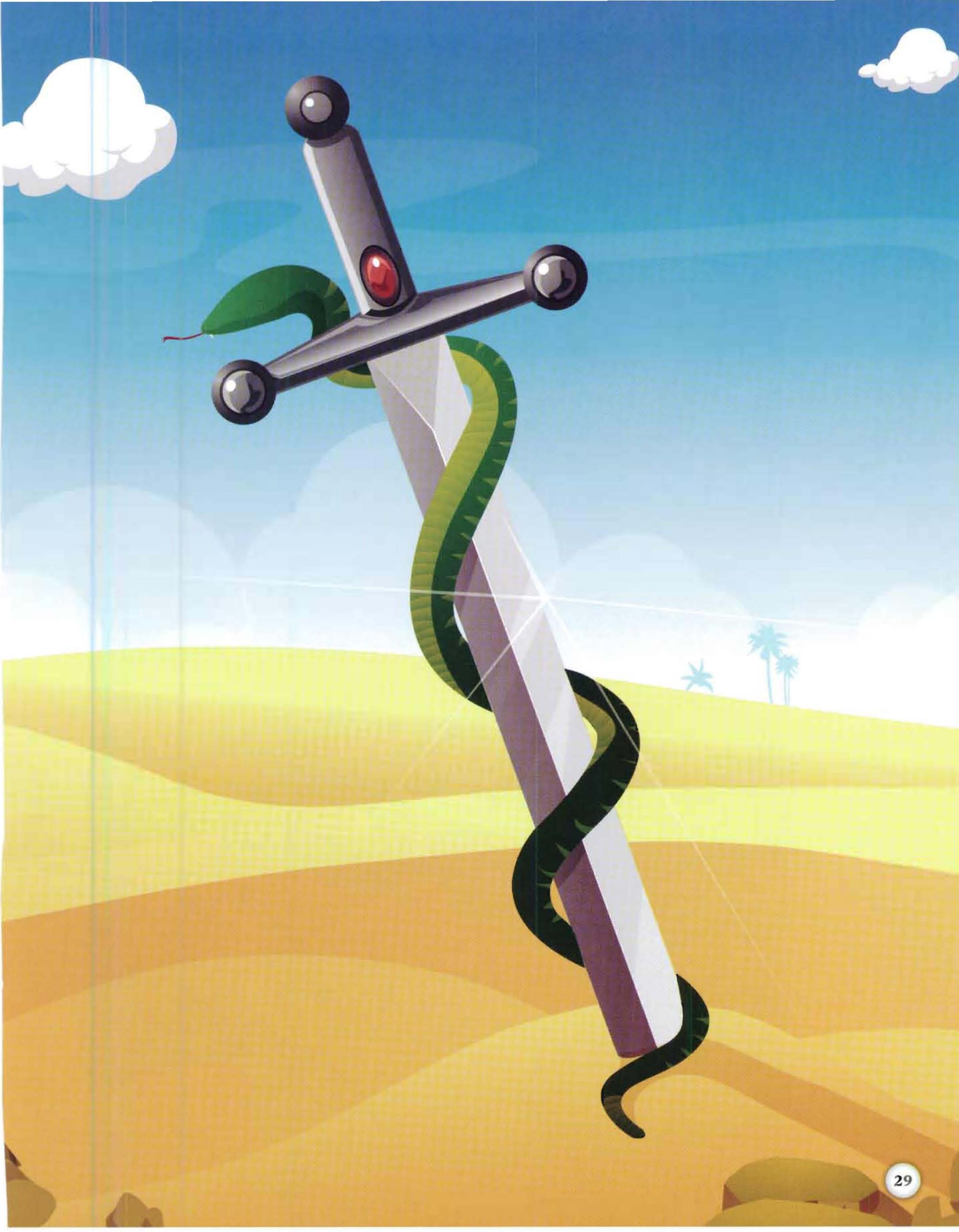




How do you think the magicians must have felt after seeing what happened to their own snakes? Write your thoughts down below, then continue reading to see if you are correct.

The magicians saw Musa win.
They became Muslims.
They took the way that Allah likes.
That is our aim in life.

This made Fir'own angry.
He killed the magicians.
But that was not all.
He wanted to stop Musa's call,
once and for all.





Rest Point

As we said before the story, there are many new words you may have come across. In the spaces below, write the meanings of the words or provide a sentence where asked.

MAGIC

Sentence

KING

Sentence

SNAKE

What is a snake?

Sentence

MAGICIANS

What do magicians do?

Sentence

REAL

Sentence

CALL

Sentence

MUSA

Who was Musa?

Sentence

FIR'OWN

Who was Fir'own?

Sentence

Jump the Fence

Read the events in the dark hexagons and connect them in the correct sequence as they occurred in the story. Write your answers in the numbered hexagons.

Musa's stick turned into a real snake and ate all the other snakes.

2

Fir'own wanted to end Musa's call.

1

3

Fir'own was too proud and called magicians to his side.

The magicians turned their sticks into snakes.

Musa called Fir'own to Allah.

5

4

6

Musa's snake ate all the magicians' snakes.

Cross the River

Now to cross the river. We've made things a little easier this time. For each of the statements below, circle true or false on either side.

TRUE	1 Fir'own was the name of a bad king.	**FALSE**
TRUE	2 Musa talked to Fir'own about Allah.	**FALSE**
TRUE	3 Musa gave his message to Fir'own harshly.	**FALSE**
TRUE	4 Fir'own felt angry when Musa called him to Allah.	**FALSE**
TRUE	5 Fir'own was a calm and relaxed king.	**FALSE**
TRUE	6 Fir'own showed off to Musa by giving him gold to wear.	**FALSE**
TRUE	7 The magicians threw their sticks first.	**FALSE**

TRUE	8	The magicians used magic to turn their sticks into snakes.	FALSE
TRUE	9	Allah told Musa not to fear.	FALSE
TRUE	10	The magicians turned Musa's stick into a real snake.	FALSE
TRUE	11	The magician's snakes were real and so was the snake of Musa.	FALSE
TRUE	12	Musa's snake ate the other snakes.	FALSE
TRUE	13	Fir'own killed the magicians.	FALSE
TRUE	14	Fir'own wanted Musa's call to carry on.	FALSE

Climb the Mountain

Write an appropriate question for each of the following answers in the spaces provided.

1. Fir'own was bad because he did not pray to Allah alone.

2. Fir'own showed off to Musa because he was full of pride.

3. The magicians became Muslims because they followed the truth.

4. Fir'own became angry because the magicians turned to Islam.



the splitting sea



As you may have guessed, the story of Musa and Fir'own is not over yet! Before you start this part of your journey, take a quick look at the words below to see which ones you already know. We'll do some work on these and other words at the end of the story.

DARK

TOWN

NIGHT

HUNT

HOPE

SPLIT

DROWN

Musa waited until the night came.
He left the town when it was dark.
The Muslims went with him too.
It was what Allah told Musa to do.



Fir'own found out the next day.
He was not happy at all.
So he called his army into town,
and left with them to hunt Musa down.



Musa and the Muslims came to a sea.
There was no other place to go.
The sea was in their way.
Fir'own was not far away.







How will Musa ﷺ get past the sea? What do you think will happen next? Write your thoughts down in the space provided below and continue reading to see if you are correct.

Musa had hope in Allah.
Allah made a way for him.
The sea split into two.
There was no need to swim.



The Muslims crossed the sea.
They got to the other side.
Fir'own went after them.
He ran with his army in pride.



Fir'own had no hope in Allah.
Allah made no way for him.
The sea was no longer split.
It was too late to even swim.

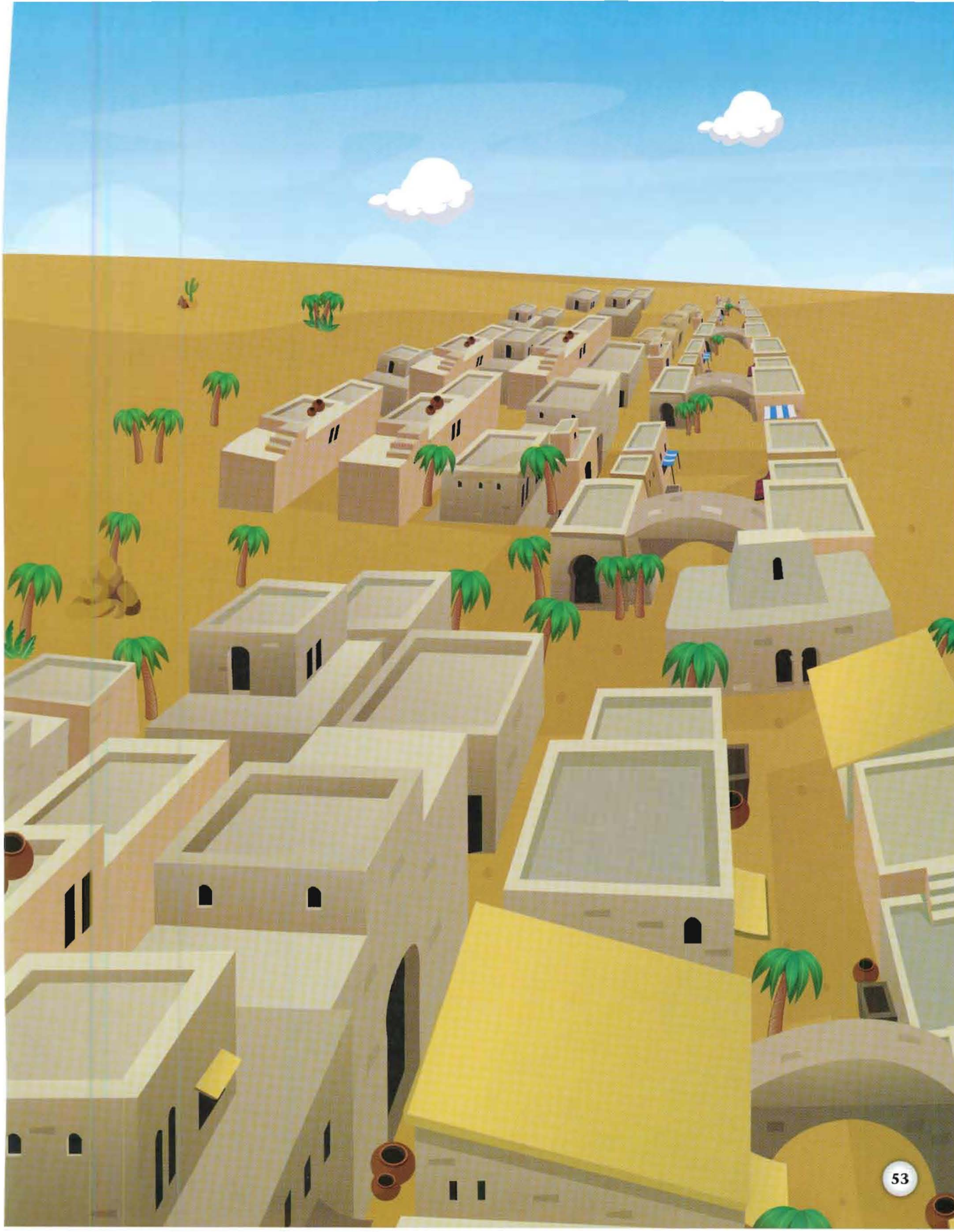
Fir'own drowned in the water.
His army drowned with him too.
That was the end of Fir'own.
He did not pray to Allah alone.



Allah saved Musa.
The Muslims were saved too.
But they were only a few.
What Musa said was true...

"Pray to Allah alone.
Do what Allah likes."

That is our aim in life.



Rest Point

What an ending! It's so important to have trust in Allah like Musa ﷺ had. Let's do some work on the words found in the story. Write each of the following words in a sentence to show their meaning.

DARK

TOWN

NIGHT



DROWN

ARMY

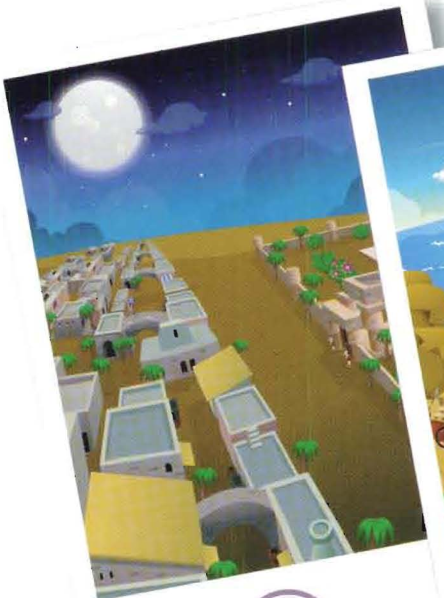
SPLIT

HOPE

HUNT

Jump the Fence

There were quite a few events in this story. Draw the two missing pictures in the sequence and describe what is happening in each of the pictures.



1



2

3

4



5



6

Cross the River

Let's try to cover the story events in a different way this time. Fill in the missing words in this description with the right words of your own choice.

Allah told Musa to .... the town by night. Musa left with the .... in the .... Fir'own .... the Muslims when he found out they had escaped from the town. Musa came across a sea that was .... his way. Allah made the sea .... into two. The Muslims .... the sea safely. Fir'own tried to .... them, but the sea went back to .... Fir'own and his army were ....

Climb the Mountain

Now for the mountain climb! Write your answers to the following questions.

1 Why did Musa leave at night and not in the day?

2 Why couldn't Musa continue his journey?

Why did the sea split for Musa?

3

4

Why didn't the sea stay split for Fir'own?



the farewell mark

Every journey, no matter how long, must come to an end. You have come to the end of your journey through the life of Prophet Musa عليه السلام. One of the ways you can measure your success is through seeing how well you did in clearing the obstacles that came in your path. Suggested answers to each chapter are offered in the pages that follow. You are encouraged to have your progress marked.

However, there is more to measuring your success than just clearing the obstacles. One of the most valuable measures is your own thoughts on what you have learnt and enjoyed most. Hopefully, you will take away a treasure chest of lessons from this wonderful and important story, and continue learning more about it in the future. This chapter offers you the chance to judge for yourself what was your most valuable farewell mark.



At the end of a journey, it's always nice to pause and think over what you can most benefit from. Think hard about what were the most valuable lessons you learnt during this journey. Take a moment to think again and select one lesson, idea or thought that you will take away from your experience…

the magic trick

Section	Answer	Comments
	They realized the truth, believed in Allah and followed Musa.	
	**Magic:** The sticks turned into snakes using magic. **King:** The king ruled for 50 years over the land. **Snake:** A long thin animal. **Magicians:** People who practice magic. **Real:** Musa's stick turned into a real snake. **Call:** Fir'own wanted to end Musa's call to Allah. **Musa:** Prophet of Allah. **Fir'own:** A bad king in the time of Musa.	*The answers offered here are by way of suggestion only. Credit should be given for any valid response.*
	**1.** Musa called Fir'own to Allah. **2.** Fir'own was too proud and called magicians to his side. **3.** The magicians turned their sticks into snakes. **4.** Musa's stick turned into a real snake and ate all the other snakes. **5.** Fir'own wanted to end Musa's call.	
	**1.** T **2.** T. **3.** F **4.** T. **5.** F. **6.** F **7.** T **8.** T **9.** T **10.** F **11.** F **12.** T **13.** T **14.** F	
	**1.**Why was Fir'own bad? **2.** Why did Fir'own show off to Musa? **3.** Why did the magicians become Muslims? **4.** Why did Fir'own get angry?	

the splitting sea

Section	Answer	Comments
	Allah caused the sea to split, making a path for Musa and the Muslims to pass through.	
	**Dark:** It was dark in the room when the lights went out. **Town:** There were many people in the town. **Night:** Last night was followed by a wonderful day. **Drown:** The ship sunk and the people on board began to drown. **Army:** The army was sent out to fight. **Split:** The tree's branch was split into two. **Hope:** We have hope for Jannah in the Hereafter. **Hunt:** The eagle left to hunt for it's prey.	*The answers offered here are by way of suggestion only. Credit should be given for any valid response.*
	**1.** Musa left the town by night **2.** Fir'own and his army chased Musa and the Muslims **3.** The sea was blocking Musa's way. (Picture of a sea). **4.** Allah split the sea for Musa. (Picture of sea splitting into two). **5.**Fir'own tried crossing the sea but Allah made the sea normal again. **6.** Fir'own and his army were killed.	
	leave • Muslims • dark • chased • in • split • follow • normal • drowned	
	**1.** To avoid being noticed by Fir'own. **2.** A sea was blocking his way. **3.** Musa put his trust in Allah. **4.** Fir'own had no hope or trust in Allah.	*The answers offered here are brief. Elaboration may be explored by the respondent.*